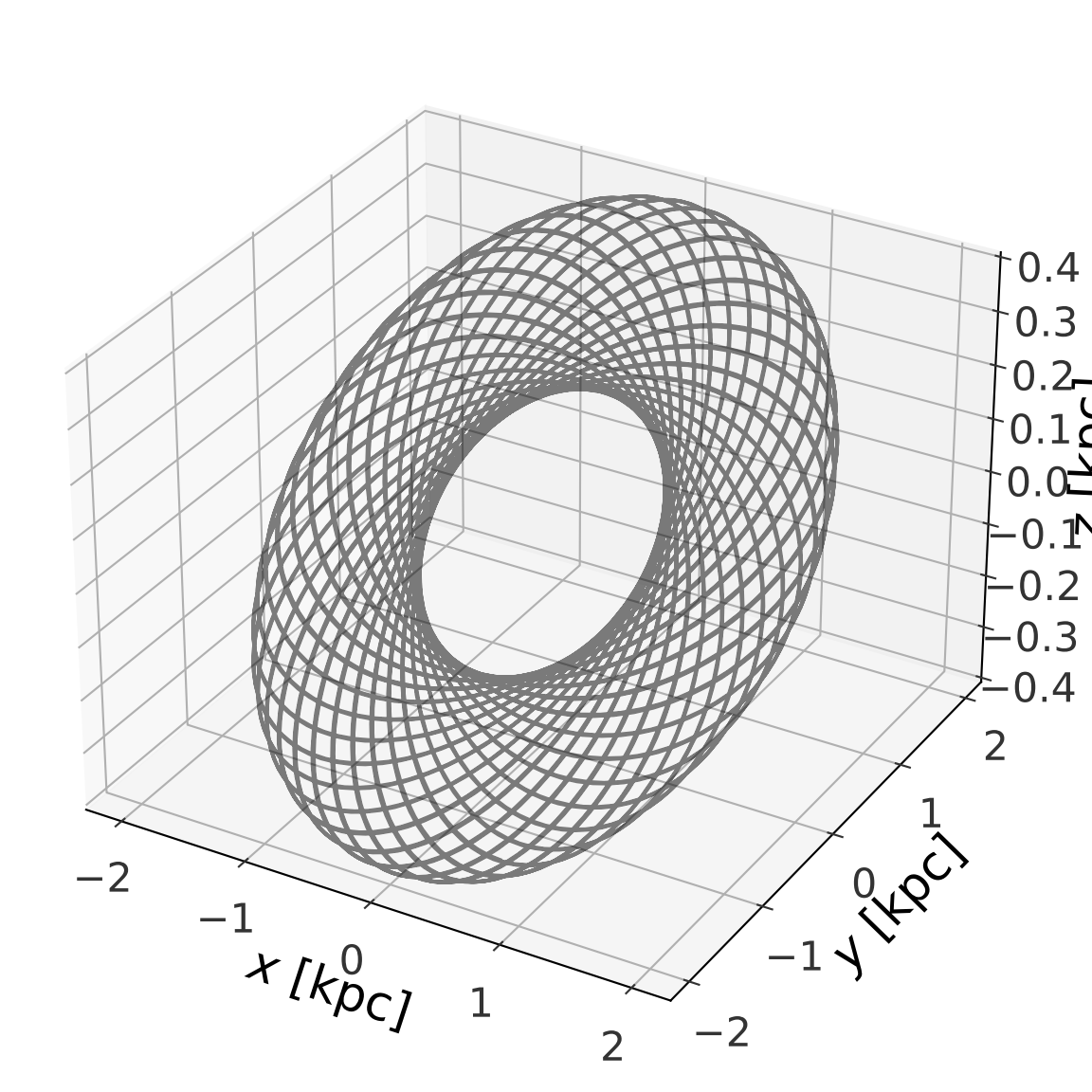
0.4
0.3
0.2
0.1
0.0
−0.1
−0.2
−0.3
−0.4
z [kpc]
2
1
0
−1
−2
y [kpc]
−2
−1
0
1
2
x [kpc]